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**Tsai**

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(54) **METHOD AND MODULE FOR REGULATING LUMINANCE**

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**G09G 5/10** (2006.01)

(52) **U.S. Cl.** ..... **345/690**; 345/590; 382/166

(58) **Field of Classification Search** ..... 345/590, 345/690, 604; 382/166, 167; 358/1.9, 518

See application file for complete search history.

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*Primary Examiner* — Amare Mengistu

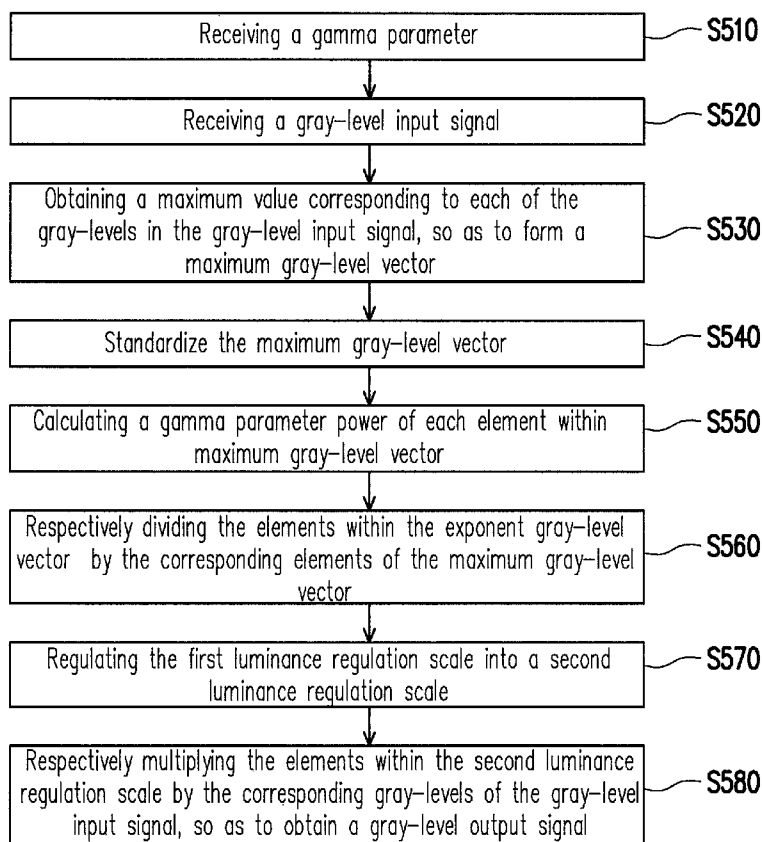
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(57) **ABSTRACT**

The invention relates to a method and a module for regulating luminance. In this method, a gray-level input signal is received and a power operation is performed on the gray-level input signal by a gamma parameter to obtain a first regulation scale. Then, the gray-level input signal is regulated according to the first regulation scale to obtain a gray-level output signal.

**8 Claims, 11 Drawing Sheets**



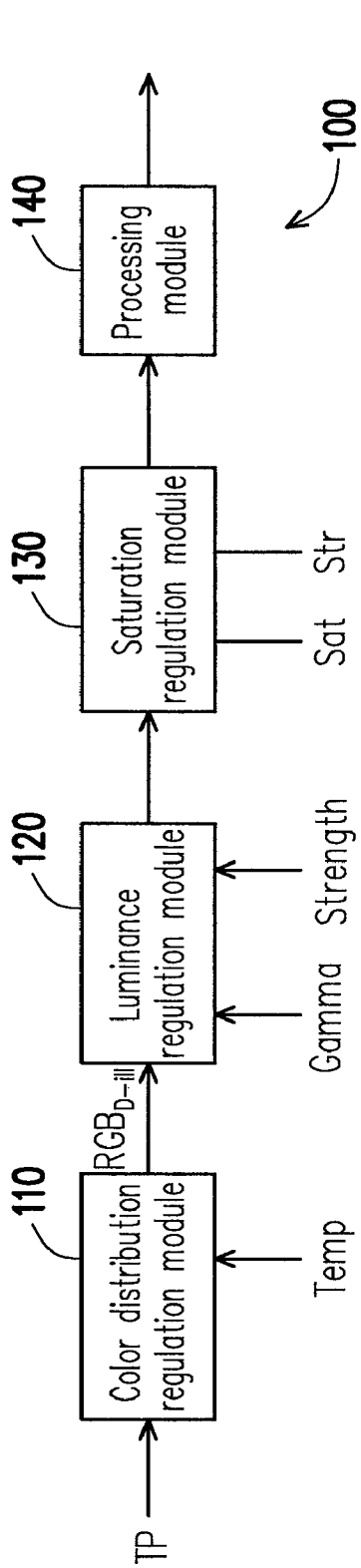


FIG. 1

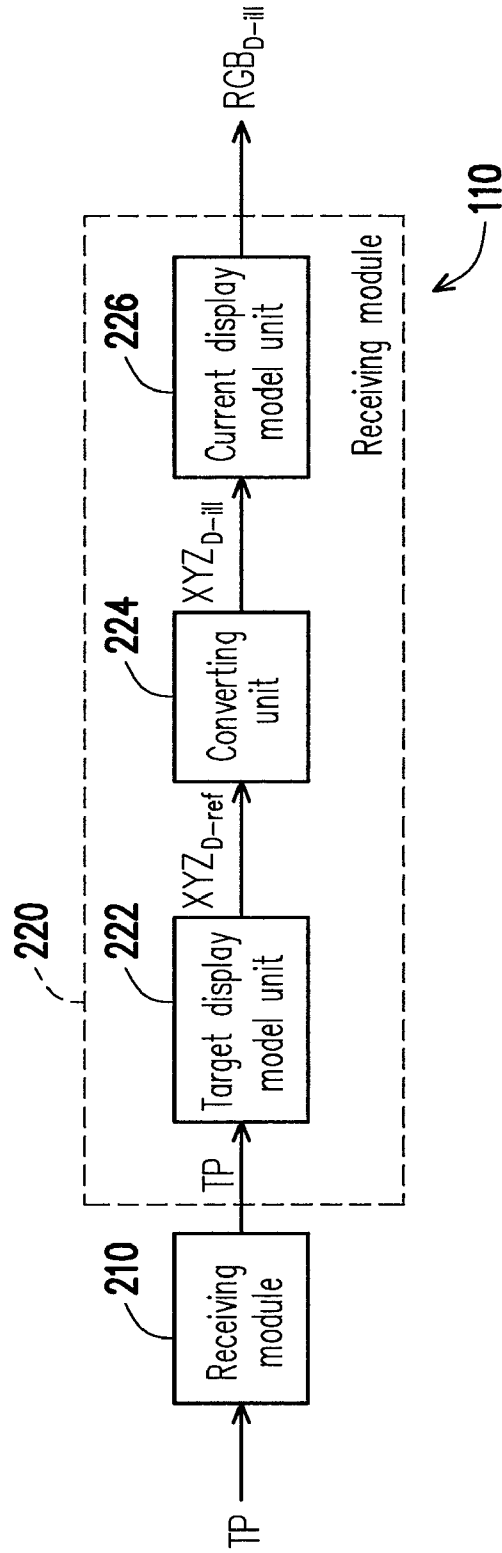


FIG. 2

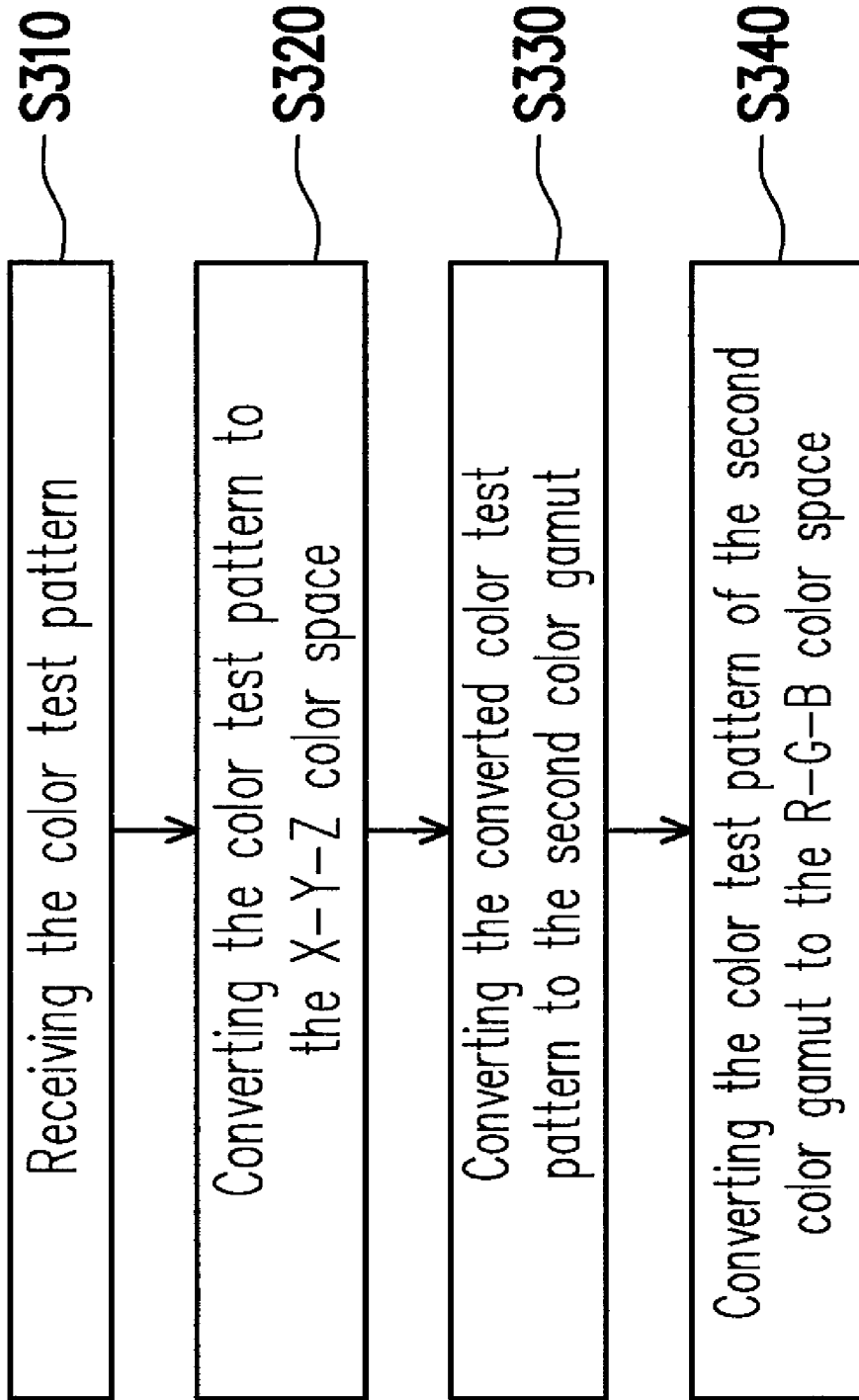


FIG. 3

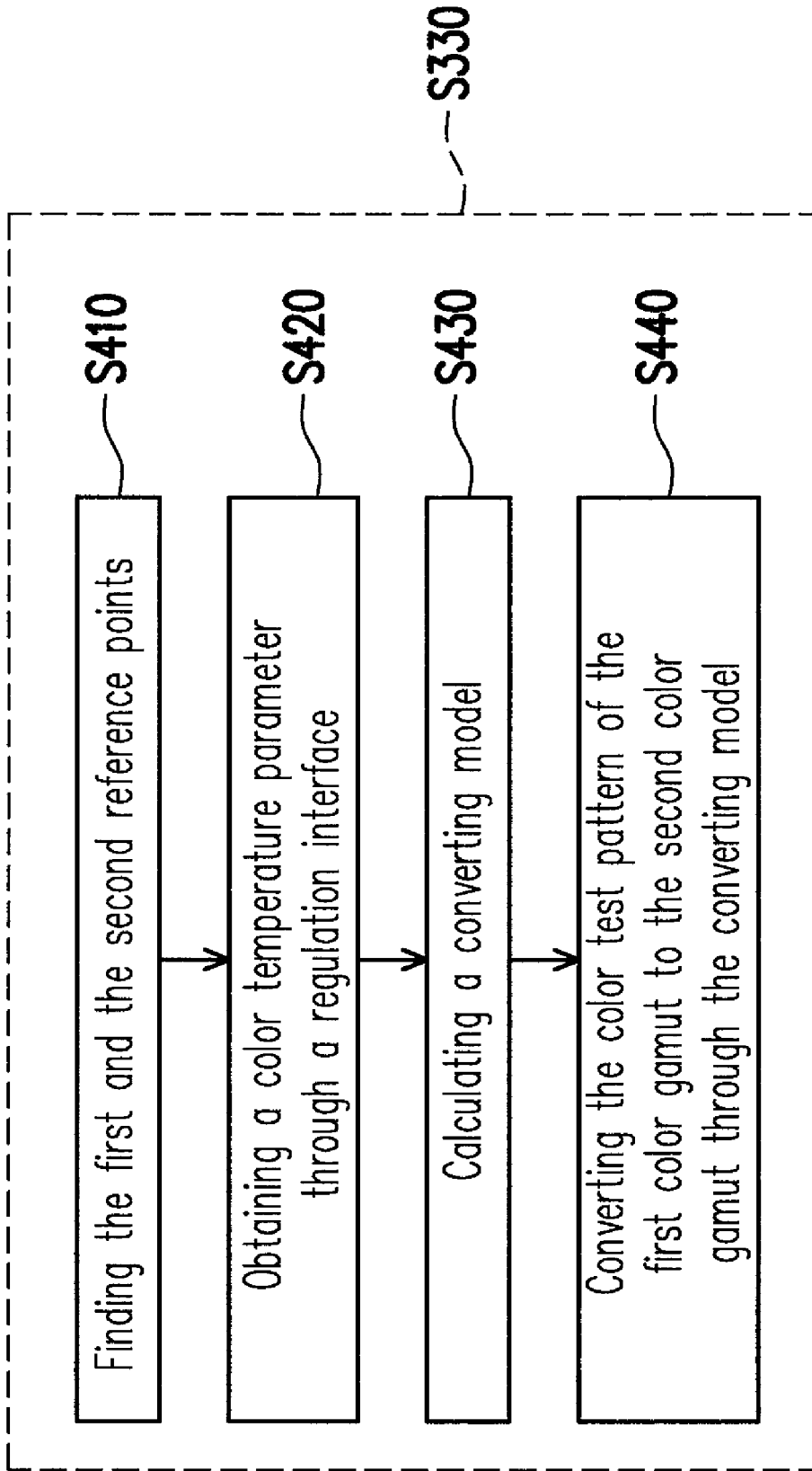


FIG. 4

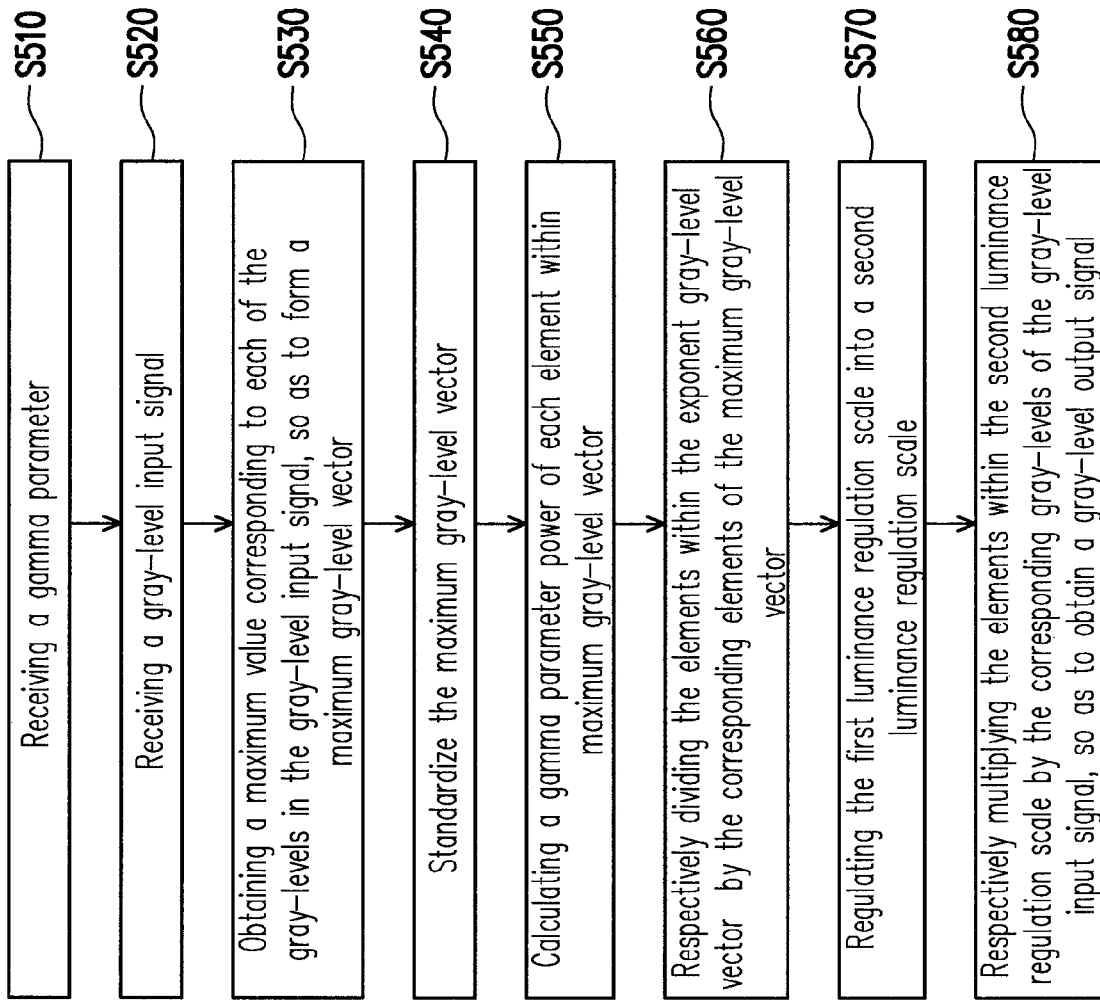


FIG. 5

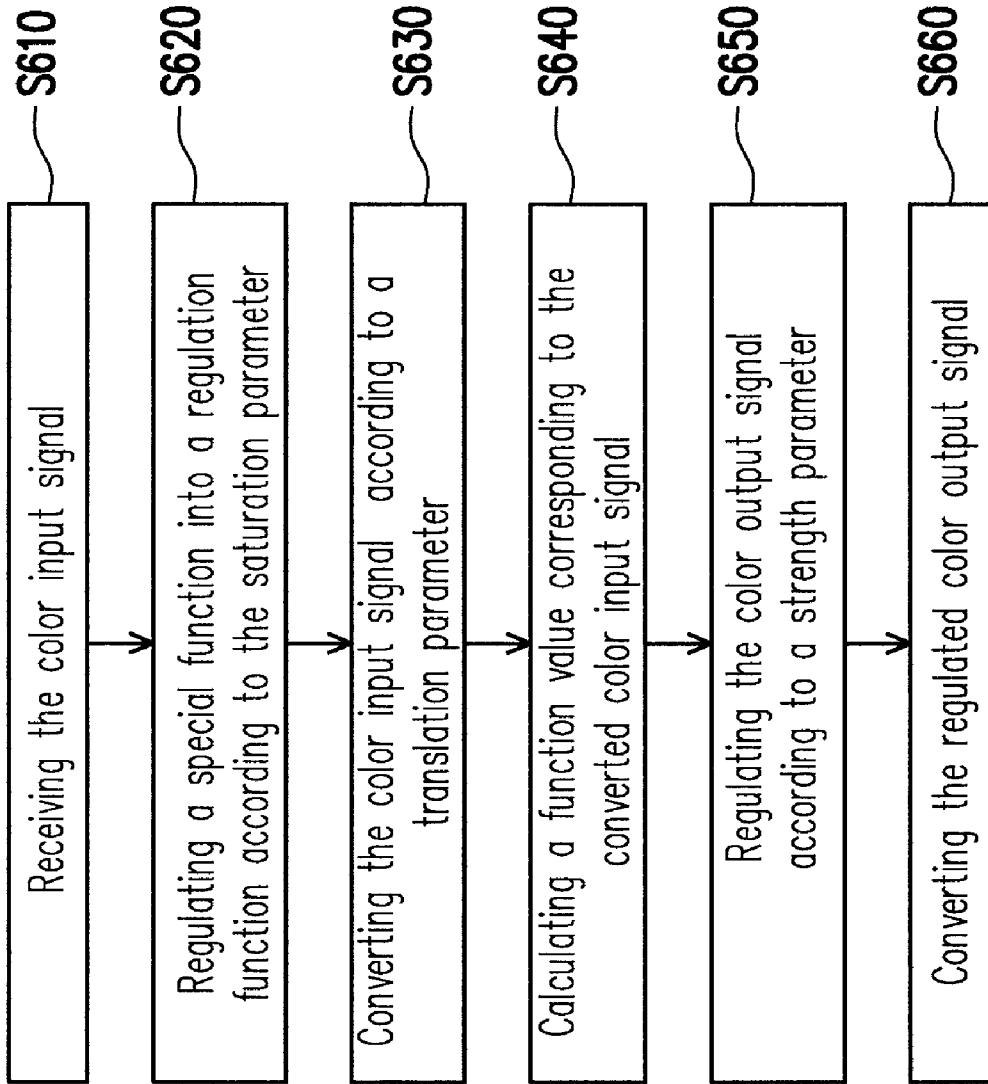


FIG. 6

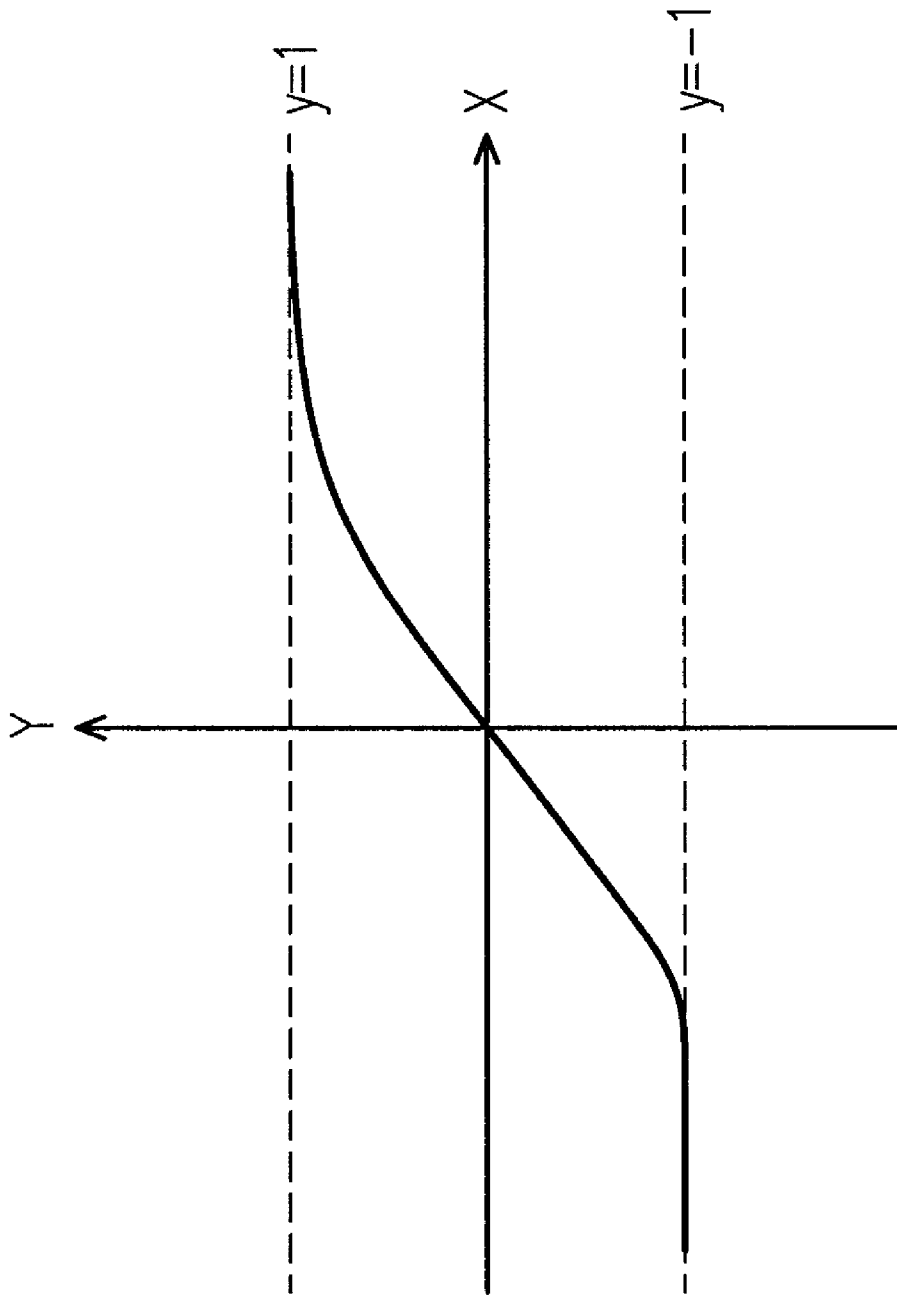


FIG. 7

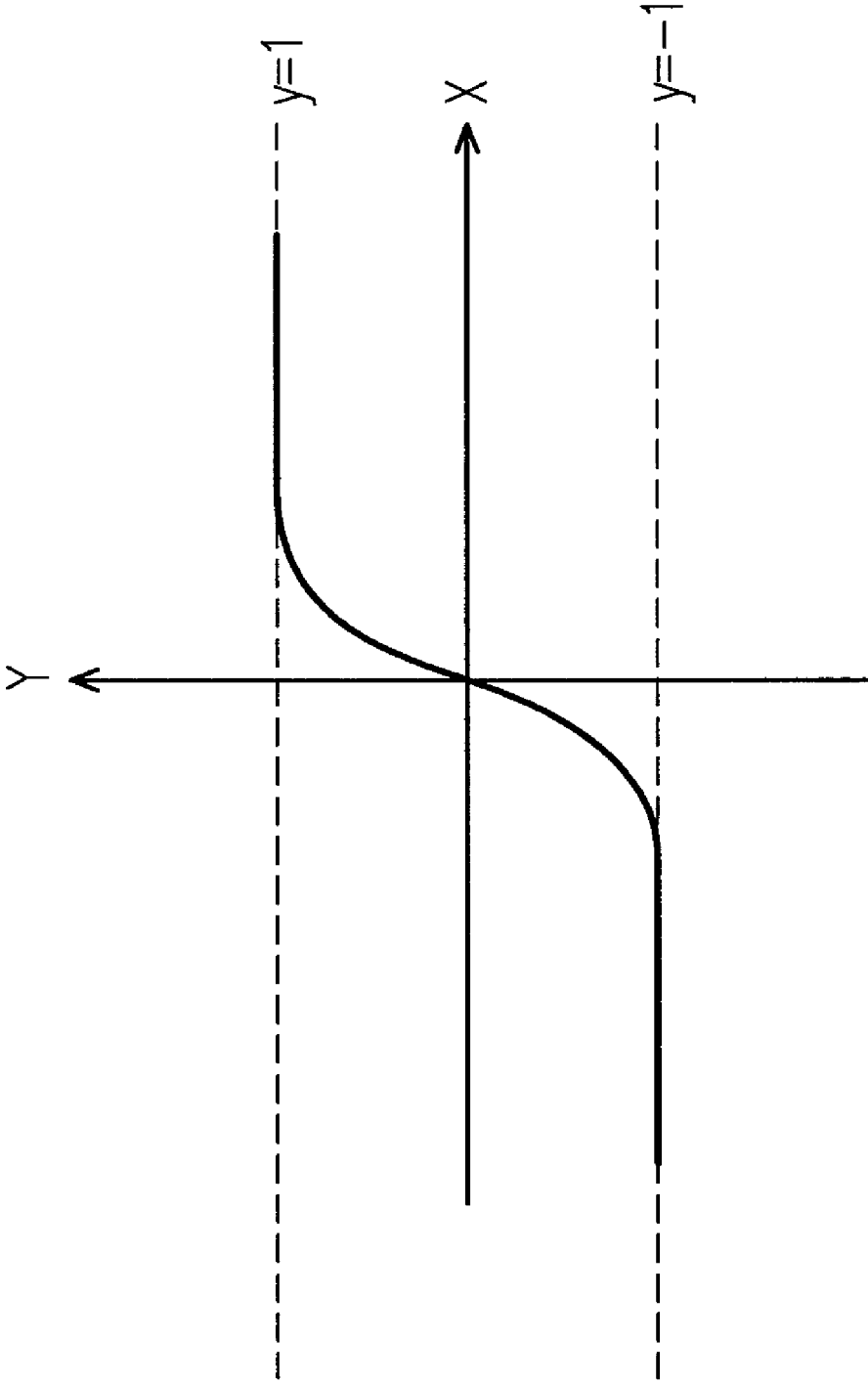


FIG. 8



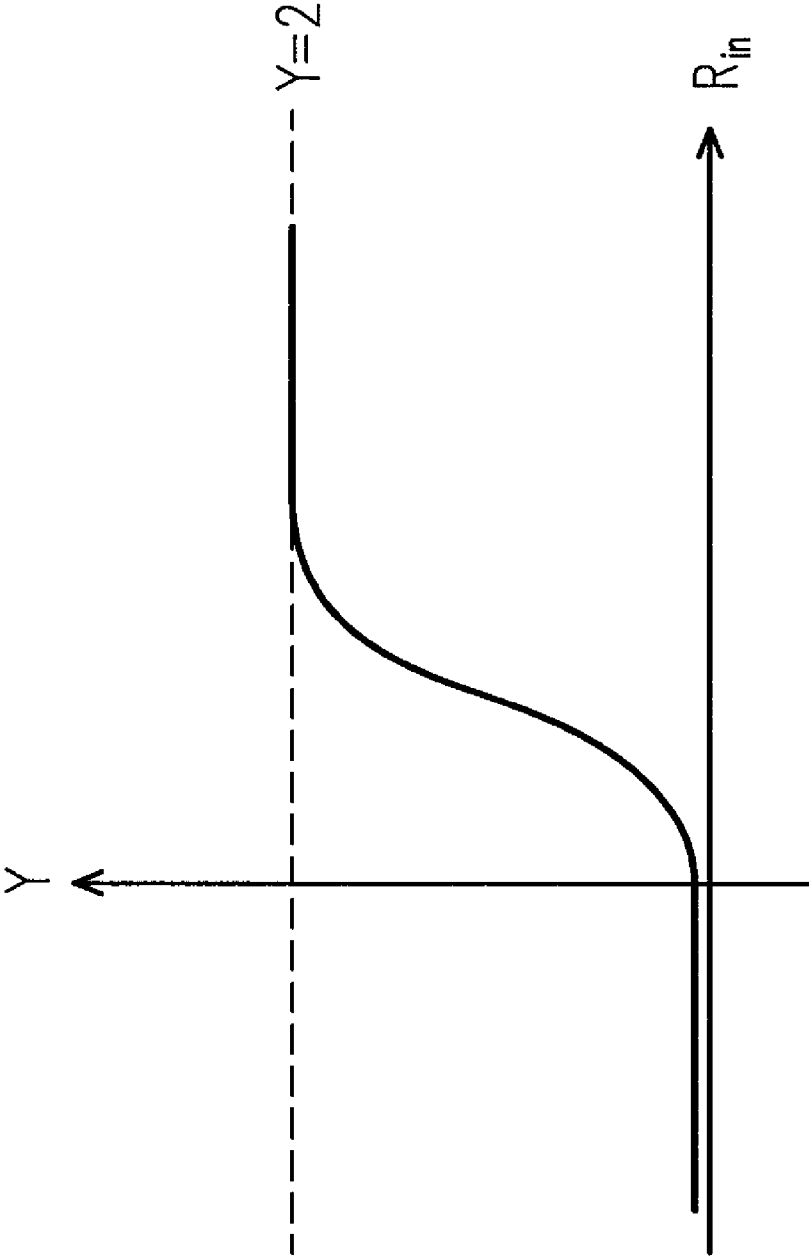


FIG. 9

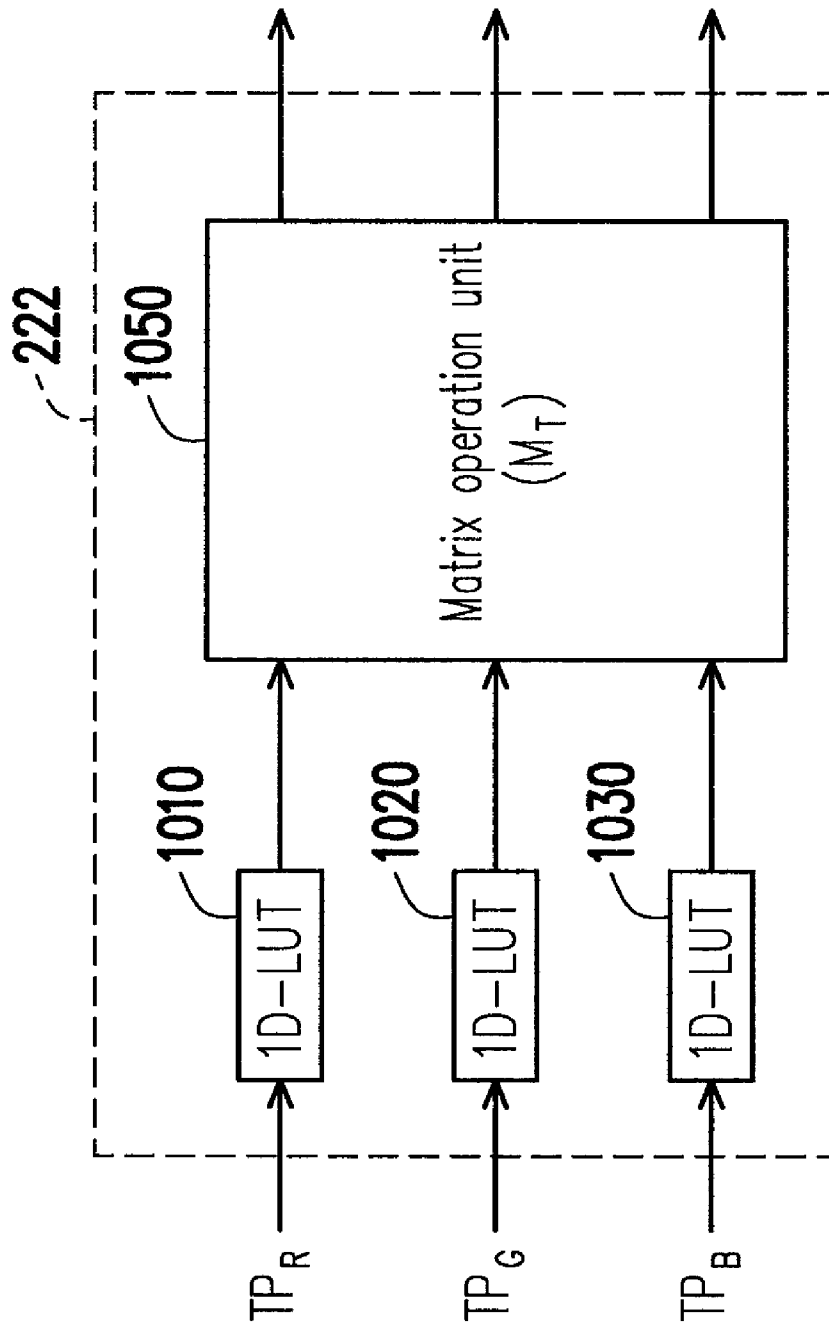


FIG. 10

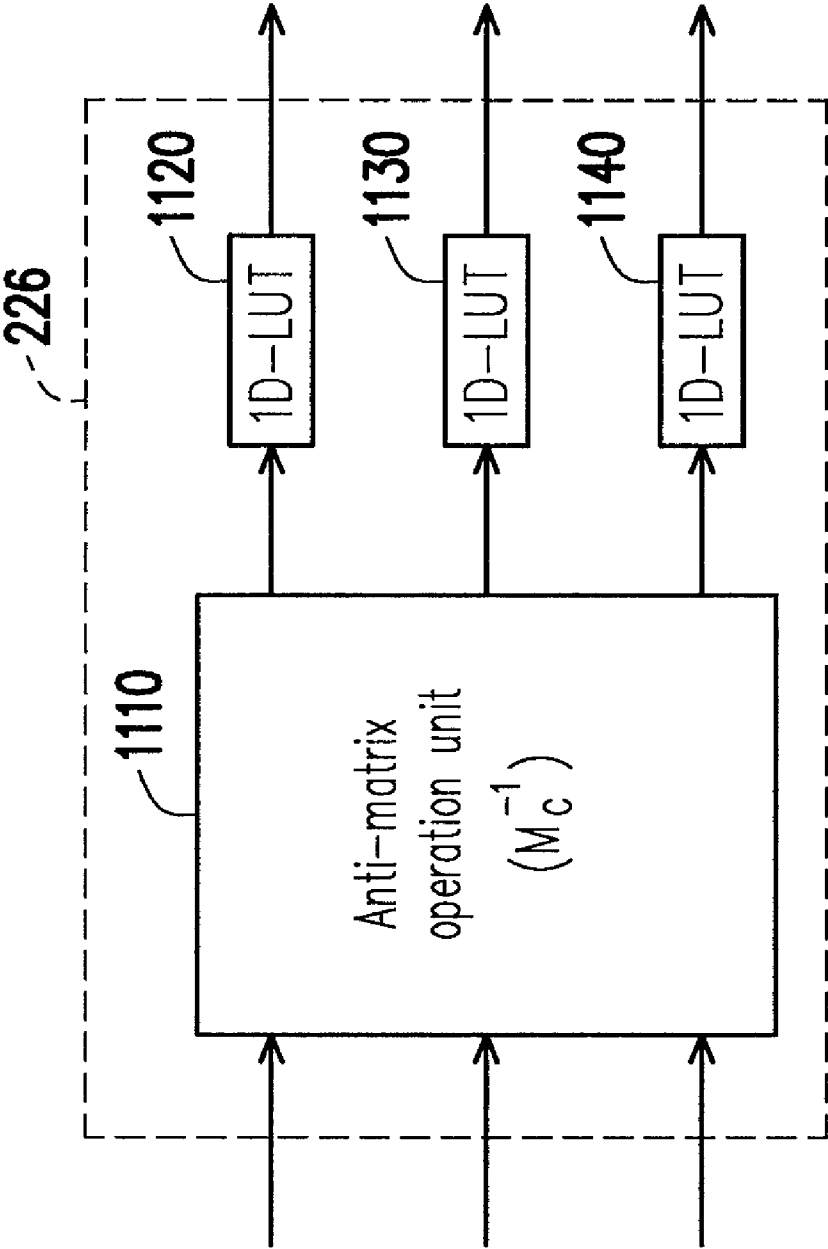


FIG. 11

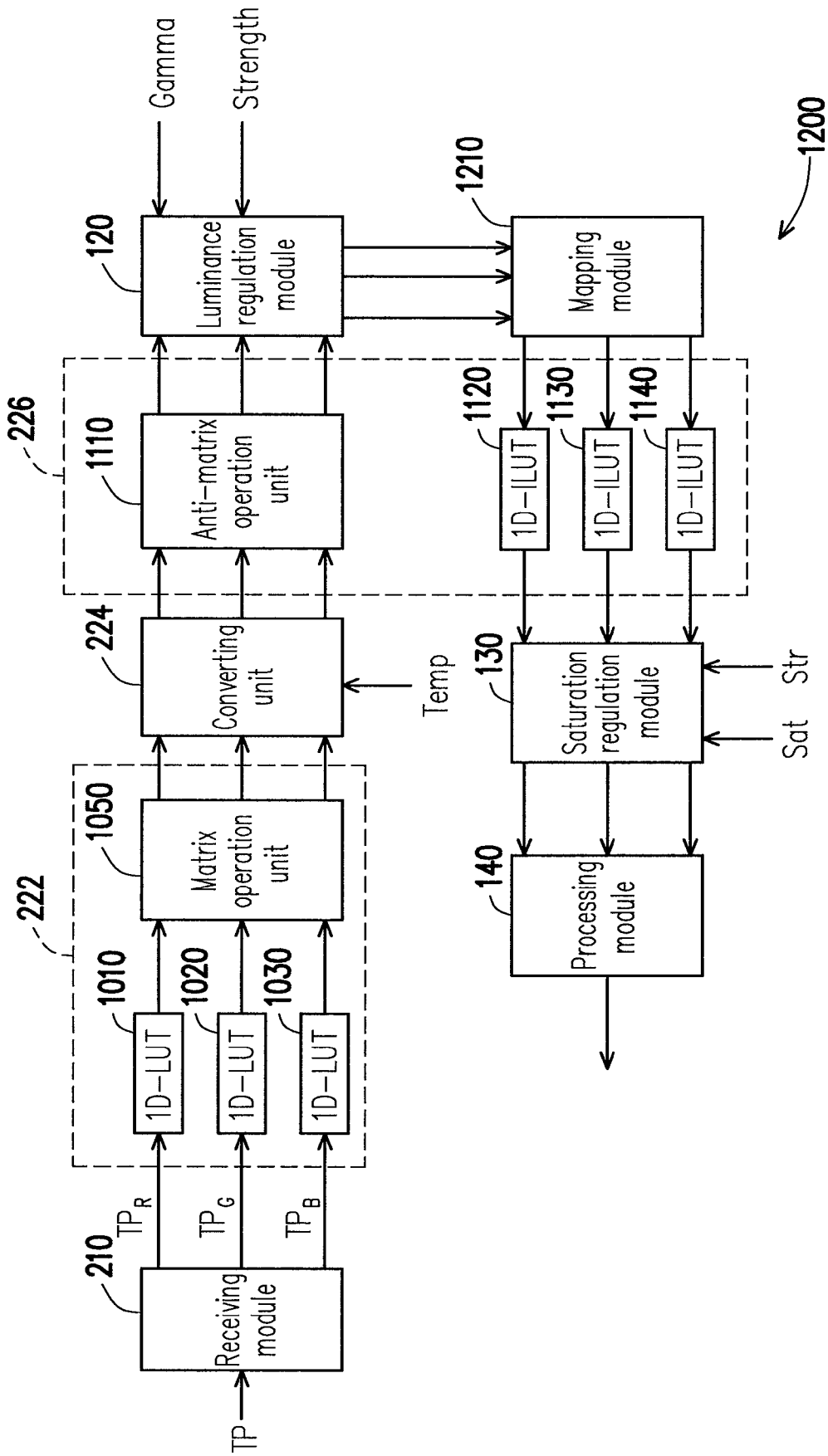


FIG. 12

**METHOD AND MODULE FOR REGULATING LUMINANCE**

**CROSS-REFERENCE TO RELATED APPLICATION**

This application claims the priority benefit of Taiwan application serial no. 97138946, filed on Oct. 9, 2008. The entirety of the above-mentioned patent application is hereby incorporated by reference herein and made a part of specification.

**BACKGROUND OF THE INVENTION**

1. Field of the Invention

The present invention relates to a color compensation technique. More particularly, the present invention relates to a color compensation technique considering a color characteristic of a display device itself.

2. Description of Related Art

In today's high technology society, electronic products are widely used in people's daily life. People more and more depend on the electronic products such as televisions used for entertainment, game machines and computers used for working. Wherein, regardless of a working requirement or an entertainment requirement, display devices such as the televisions, projectors and liquid crystal displays (LCD) are indispensable.

Since color types actually displayed by different display devices are different, and in a color image technology domain, a so-called "color gamut" refers to a quantity of the color types that can be actually displayed by a color image display device. Therefore, a different display device has a unique color gamut range.

To achieve a nice color hue for a display device having a poor color performance, in a conventional technique, an extra hardware device (for example, a color enrichment chip or a color corrector, etc.) is generally used to improve the color hue of a video signal output from a display card or a display chip, so that a hardware cost thereof is increased. In case the extra hardware device is not utilized, according to the conventional technique, a central processing unit (CPU) of a computer is generally used for executing a color enrichment software, so that a calculation burden of the CPU is increased. Moreover, in the conventional technique, a color characteristic or the color gamut range of the display device itself is not taken into consideration. Therefore, when the output video signal of the display card or the display chip is displayed on the display device, the color enrichment effect is actually not fully achieved.

Moreover, in order to achieve a relatively comfortable visual enjoyment, the display chip or the display card generally has an internal regulation function, so that a user can adjust a display state (including image luminance, saturation degree and color temperature, etc.) thereof according to actual requirements. Taking the display card as an example, an application program is generally applied therein, so that the user can adjust the image luminance, the saturation degree and the color temperature, etc. via a regulation interface provided by the application program.

In the display card or the display chip, the image luminance, the saturation degree and the color temperature, etc. set by the user are set to a gamma ramps. The display card or the display chip can adjust the video data finally output to the display device according to the gamma ramps. However, the gamma ramps have an input/output corresponding relation, so that when the user adjusts the image luminance, the satu-

ration degree and the color temperature, etc. via the regulation interface. The input/output corresponding relation within the gamma ramps has to be recalculated. Therefore, when the user adjusts the images, if a calculation speed of the computer or the display card is excessively slow, an image delay or image flickering phenomenon is occurred.

**SUMMARY OF THE INVENTION**

The present invention is directed to a method and a module for regulating luminance, by which luminance of an input signal is regulated according to a luminance regulation scale.

The invention provides a method for regulating luminance. The method can be described as follow. First, a gamma parameter is provided. Next, a gray-level input signal is received and a power operation is performed on the gray-level input signal by the gamma parameter, so as to obtain a first luminance regulation scale. Finally, the gray-level input signal is regulated according to the first luminance regulation scale to obtain a gray-level output signal.

In an embodiment of the present invention, the gray-level input signal is belonged to a color space, wherein the color space has a plurality of coordinate directions, and the gray-level input signal is divided into a plurality of gray-levels in each of the coordinate directions of the color space. The aforementioned method for regulating luminance further includes obtaining a maximum value corresponding to each of the gray-levels in the coordinate directions, so as to form a maximum gray-level vector.

In an embodiment of the present embodiment, a number of the gray-levels is represented by  $L$ , the maximum gray-level vector is represented by  $V_{max} = [V_{max_0} V_{max_1} \dots V_{max_{L-1}}]$ , the gamma parameter is represented by  $\Gamma$ , wherein the step of performing the power operation on the gray-level input signal by the gamma parameter to obtain the first luminance regulation scale includes calculating a gamma parameter  $\Gamma$  power of each of the elements within the maximum gray-level vector  $V_{max}$  to obtain an exponent gray-level vector, which is represented by  $V_{max}^{\Gamma}$ , and a value thereof is  $V_{max}^{\Gamma} = [(V_{max_0})^{\Gamma} (V_{max_1})^{\Gamma} \dots (V_{max_{L-1}})^{\Gamma}]$ ; and respectively dividing the elements within the exponent gray-level vector  $V_{max}^{\Gamma}$  by the corresponding elements within the maximum gray-level vector  $V_{max}$  to obtain the first luminance regulation scale, which is represented by  $M$ , and

$$M = \left[ \frac{(V_{max_0})^{\Gamma}}{V_{max_0}} \quad \frac{(V_{max_1})^{\Gamma}}{V_{max_1}} \quad \dots \quad \frac{(V_{max_{L-1}})^{\Gamma}}{V_{max_{L-1}}} \right]$$

In an embodiment of the present invention, before the step of regulating the gray-level input signal according to the first luminance regulation scale, the method further includes providing a strength parameter represented by  $S$ , and regulating the first luminance regulation scale  $M$  into a second luminance regulation scale according to the strength parameter  $S$ , wherein the second luminance regulation scale is represented by  $\alpha$ , and a value thereof is  $\alpha = (1 - S) + M \times S$ .

In an embodiment of the present invention, the method for regulating luminance further includes obtaining the strength parameter  $S$  via a regulation interface, wherein a value of the strength parameter  $S$  between 0-1.

In an embodiment of the present invention, the coordinate directions of the color space include at least a R coordinate

direction, a set of gray-levels of the gray-level input signal in the R coordinate direction is represented by  $\{R_{in_0}, R_{in_1}, \dots, R_{in_{L-1}}\}$ , and the elements within the second luminance regulation scale  $\alpha$  are represented by  $\alpha = [\alpha_0 \alpha_1 \dots \alpha_{L-1}]$ . The step of regulating the gray-level input signal according to the first luminance regulation scale to obtain the gray-level output signal includes respectively multiplying the elements within the second luminance regulation scale  $\alpha$  by the gray-levels of the gray-level input signal in the R coordinate direction to obtain the gray-levels of the gray-level output signal in the R coordinate direction, wherein a set of the gray-levels of the gray-level output signal in the R coordinate direction is represented by  $\{R_{out_0}, R_{out_1}, \dots, R_{out_{L-1}}\}$ , and a value thereof is respectively  $R_{out_0} = \alpha_0 \times R_{in_0}, R_{out_1} = \alpha_1 \times R_{in_1}, \dots, R_{out_{L-1}} = \alpha_{L-1} \times R_{in_{L-1}}$ .

In an embodiment of the present invention, a number of the gray-levels is represented by L, and the maximum gray-level vector is represented by  $V_{max} = [V_{max_0} V_{max_1} \dots V_{max_{L-1}}]$ . The step of forming the maximum gray-level vector includes finding a maximum value of the elements within the maximum gray-level vector to serve as a standardized parameter S, and respectively dividing the elements within the maximum gray-level vector by the standardized parameter S to standardize the maximum gray-level vector as

$$V_{max} = \left[ \frac{V_{max_0}}{S} \frac{V_{max_1}}{S} \dots \frac{V_{max_{L-1}}}{S} \right].$$

In an embodiment of the present invention, the method for regulating luminance further includes obtaining the gamma parameter through a regulation interface.

The present invention provides a luminance regulation module, the luminance regulation module receives a gray-level input signal to regulate luminance of the gray-level input signal through a gamma parameter, which is characterized in that a power operation is performed on the gray-level input signal by the gamma parameter, so as to obtain a first luminance regulation scale, and the gray-level input signal is regulated according to the first luminance regulation scale to obtain a gray-level output signal.

In the present invention, the power operation is performed on the received gray-level input signal by the gamma parameter to obtain a luminance regulation scale, so as to regulate the luminance of the input signal.

In order to make the aforementioned and other objects, features and advantages of the present invention comprehensible, a preferred embodiment accompanied with figures is described in detail below.

### BRIEF DESCRIPTION OF THE DRAWINGS

The accompanying drawings are included to provide a further understanding of the invention, and are incorporated in and constitute a part of this specification. The drawings illustrate embodiments of the invention and, together with the description, serve to explain the principles of the invention.

FIG. 1 is a system block diagram illustrating a color regulation system according to an embodiment of the present invention.

FIG. 2 is a block diagram illustrating a color distribution regulation module of a color regulation system 100.

FIG. 3 is a flowchart illustrating a color distribution regulation method according to an embodiment of the present invention.

FIG. 4 is a flowchart illustrating sub steps of a step S330.

FIG. 5 is a flowchart illustrating a luminance regulation method according to an embodiment of the present invention.

FIG. 6 is a flowchart illustrating a saturation regulation method according to an embodiment of the present invention.

FIG. 7 is a diagram of a special function.

FIG. 8 is a diagram of a regulation function.

FIG. 9 is a diagram of a regulation function after translation.

FIG. 10 is a system block diagram illustrating a target display model unit 222.

FIG. 11 is a system block diagram illustrating a current display model unit 226.

FIG. 12 is a block diagram illustrating a color regulation system according to another embodiment of the present invention.

### DESCRIPTION OF EMBODIMENTS

FIG. 1 is a system block diagram illustrating a color regulation system according to an embodiment of the present invention. Referring to FIG. 1, the color regulation system 100 includes a color distribution regulation module 110, a luminance regulation module 120, a saturation regulation module 130 and a processing module 140. To achieve a better color regulating effect, a color test pattern is applied to the present embodiment, by which the color distribution regulation module 110 regulates a color distribution and color temperature of the color test pattern, and the luminance regulation module 120 regulates a luminance of the color test pattern, and then the saturation regulation module 130 regulates a saturation degree of the color test pattern, so as to obtain gamma ramps by calculation.

However, those skilled in the art should understand that during the aforementioned regulating process, operations of the color distribution regulation module 110, the luminance regulation module 120 and the saturation regulation module 130 are not sequential, and if only a part of color features is required to be regulated, only one of or two of the color distribution regulation module 110, the luminance regulation module 120 and the saturation regulation module 130 is applied.

FIG. 2 is a block diagram illustrating the color distribution regulation module 110 of the color regulation system 100. Referring to FIG. 2, the color distribution regulation module 110 includes a receiving module 210 and a converting module 220. Wherein, the converting module includes a target display model unit 222, a converting unit 224 and a current display model unit 226. In the present embodiment, the color distribution regulation module 110, for example, executes a color distribution regulation method, which is shown as a flowchart of FIG. 3. In the following content, regulations of the color distribution and the color temperature are described in coordination with the color distribution regulation method.

Referring to FIG. 2 and FIG. 3, first, the receiving module 210 receives the color test pattern (step S310), and the color test pattern can be randomly generated by a computer or a display card, or can be pre-stored in the computer. For simplicity's sake, the received color test pattern is represented by TP, assuming the color test pattern belongs to a RGB color space, and the color test pattern TP respectively contains L gray-levels corresponding to the RGB three coordinate directions, so that the color test pattern TP can be represented by a matrix:

$$\underline{TP} = \begin{bmatrix} r_0 & g_0 & b_0 \\ r_1 & g_1 & b_1 \\ \vdots & \vdots & \vdots \\ r_{L-1} & g_{L-1} & b_{L-1} \end{bmatrix}_{L \times 3}$$

In the present embodiment, a value of L is, for example, 256. To clarify the following mathematic equations, if the mathematic symbol represents a matrix, double bottom lines are added to the symbol, such as  $\underline{\underline{TP}}$ . If the mathematic symbol represents a vector, a single bottom line is added to the symbol. If the mathematic symbol represents a scalar, none bottom line is added to the symbol.

Next, the target display model unit 222 applies a target display model to convert the color test pattern  $\underline{\underline{TP}}$  to a X-Y-Z color space (step S320), so that the color test pattern  $\underline{\underline{TP}}$  is distributed to a first color gamut, wherein the first color gamut is, for example, a color gamut of color distribution a target display. In other words, the color test pattern  $\underline{\underline{TP}}$  converted by the target display model unit 222 is distributed to the color gamut of the color distribution of the target display in the X-Y-Z color space. In the present embodiment, the target display is, for example, a display having a better color performance, and the target display model is, for example, a N×N matrix represented by  $\underline{\underline{M_T}}$ , wherein N is a dimension of the color space, and in the present embodiment, a value of N is 3. The color test pattern  $\underline{\underline{TP}}$  converted by the target display model unit 222 is represented by  $\underline{\underline{XYZ_{D-ref}}}$  and a value thereof is  $\underline{\underline{XYZ_{D-ref}}} = \underline{\underline{M_T}} \cdot \underline{\underline{TP}}$ .

Next, the converting unit 224 converts the converted color test pattern  $\underline{\underline{XYZ_{D-ref}}}$  to a second color gamut within the X-Y-Z color space via a converting model (step S330), wherein the second color gamut is, for example, a color gamut a color distribution of a current display, and the current display is a currently driven display. The step S330 further includes a plurality of sub steps, which is shown as FIG. 4.

Referring to FIG. 4, first, a first and a second reference points are respectively found from the first color gamut (step S410). The first reference point is, for example, a white point in the first color gamut, and is represented by  $(T\_WP_x, T\_WP_y, T\_WP_z)$  in the X-Y-Z color space. The second reference point is, for example, a white point in the second color gamut, and is represented by  $(C\_WP_x, C\_WP_y, C\_WP_z)$  in the X-Y-Z color space. Next, a color temperature parameter (referred to as Temp) is obtained via a regulation interface (Step S420), wherein the regulation interface is, for example, an operation interface of a user, and the user can regulate a desired color temperature via the operation interface. Next, a third reference point in the third color gamut is found according to the color temperature parameter Temp. Wherein, the third color gamut is, for example, the desired color distribution, and the third reference point is, for example, a white point in the third color gamut, and is represented by  $(U\_WP_x, U\_WP_y, U\_WP_z)$  in the X-Y-Z color space. Moreover, an environmental light source reference point in the first color gamut, the second color gamut and the third color gamut is, for example, a D50 white point, and is represented by  $(D\_WP_x, D\_WP_y, D\_WP_z)$  in the X-Y-Z color space.

Next, a converting model is calculated according to positions of the first, the second and the third reference points in the first color space (step S430). In the present embodiment, the converting model can be mathematically represented by a

matrix  $\underline{\underline{M_{CA}}}$ , and a value thereof is  $\underline{\underline{M_{CA}}} = \underline{\underline{K_\alpha}} \cdot \underline{\underline{M_A}} \cdot \underline{\underline{K_\beta}} \cdot \underline{\underline{D}} \cdot \underline{\underline{M_A}}^{-1} \dots$  (1), wherein  $\underline{\underline{K_\alpha}}$  is, for example, a scaling coefficient, and a value thereof is

$$\underline{\underline{K_\alpha}} = \frac{T\_WP_y}{C\_WP_y}$$

and  $\underline{\underline{K_\beta}} \cdot \underline{\underline{D}}$  is a diagonal matrix, and a value thereof is

$$\underline{\underline{K_\beta}} \cdot \underline{\underline{D}} = \text{diag} \left( \frac{U\_WP_x}{D\_WP_x}, \frac{U\_WP_y}{D\_WP_y}, \frac{U\_WP_z}{D\_WP_z} \right)$$

-1 represents an anti-matrix operation,  $\text{diag}(\bullet)$  represents a diagonal matrix with elements on the diagonal thereof sequentially formed by internal vectors, and  $\underline{\underline{M_A}}$  is a 3×3 reference coordinate converting matrix. Moreover, according to the mathematic equation (1), the converting model  $\underline{\underline{M_{CA}}}$  is, for example, a 3×3 matrix.

After the converting model  $\underline{\underline{M_{CA}}}$  is obtained, the color test pattern  $\underline{\underline{XYZ_{D-ref}}}$  of the first color gamut is converted to the second color gamut via the converting model  $\underline{\underline{M_{CA}}}$  (step S440), so that the color test pattern is distributed to the second color gamut. Wherein, the color test pattern converted to the second color gamut is represented by  $\underline{\underline{XYZ_{D-ill}}}$ , and a value thereof is  $\underline{\underline{XYZ_{D-ill}}} = \underline{\underline{M_{CA}}} \cdot \underline{\underline{XYZ_{D-ref}}} \dots$  (2). A physical meaning of the mathematic equations (1) and (2) is that the color test pattern  $\underline{\underline{XYZ_{D-ref}}}$  of the first color gamut is first converted to the desired third color gamut based on the first reference point and the third reference point, and then the color test pattern of the third color gamut is converted to the second color gamut based on the third reference point and the second reference point.

Referring to FIG. 3 again, finally, the current display model unit 226 receives the color test pattern  $\underline{\underline{XYZ_{D-ill}}}$  converted to the second color gamut, and converts the color test pattern of the second color gamut to the R-G-B color space according to the current display model (step S340), so as to distribute the color test pattern to the second color gamut in the R-G-B color space.

In the present embodiment, the current display is the currently driven display, and the current display model is, for example, a N×N matrix represented by  $\underline{\underline{M_C}}$ , wherein N is a dimension of the color space. In the present embodiment, a value of N is 3. The color test pattern  $\underline{\underline{XYZ_{D-ill}}}$  converted by the current display model unit 226 is represented by  $\underline{\underline{RGB_{D-ill}}}$ , and a value thereof is  $\underline{\underline{RGB_{D-ill}}} = \underline{\underline{M_C}}^{-1} \times \underline{\underline{XYZ_{D-ill}}}$ . In the present embodiment, the color test pattern  $\underline{\underline{RGB_{D-ill}}}$  distributed in the second color gamut of the R-G-B color space is input to the luminance regulation module 120. According to the aforementioned mathematic equations, it is known that the color test pattern  $\underline{\underline{RGB_{D-ill}}}$  is, for example, a 256×3 matrix.

According to the aforementioned operations of the color distribution regulation module, during the color gamut conversion, not only the third color gamut obtained according to the color temperature parameter regulated by the user is referenced, but also the second color gamut of the current display is also referenced. Therefore, during regulation of the color features, the characteristic of the current display is taken

into consideration, so that after the regulation, color enrichment of the displayed image is more obvious.

Referring to FIG. 1 again, the luminance regulation module 120 for example, executes a luminance regulation method, and a flowchart thereof is shown in FIG. 5. In the following content, regulation of the color luminance is described in coordination with the luminance regulating method. First, the luminance regulation module 120 receives a gamma parameter (step S510), and the gamma parameter is, for example, obtained via a regulation interface. In other words, the gamma parameter is a parameter that can be regulated by the user. Next, the luminance regulation module 120 receives a gray-level input signal (step S520), wherein the gray-level input signal is the color test pattern RGB<sub>D-ill</sub> converted by the color distribution regulation module 110.

According to the operation of the color distribution regulation module 110, the gray-level input signal RGB<sub>D-ill</sub> belongs to the R-G-B color space, and respectively has L gray-levels in the RGB coordinate directions. In the present embodiment, a value of L is 256. Therefore, the gray-level input signal RGB<sub>D-ill</sub> is a 256×3 matrix that can be represented by

$$RGB_{D-ill} = \begin{bmatrix} R_{in_0} & G_{in_0} & B_{in_0} \\ R_{in_1} & G_{in_1} & B_{in_1} \\ \vdots & \vdots & \vdots \\ R_{in_{255}} & G_{in_{255}} & B_{in_{255}} \end{bmatrix}_{256 \times 3}$$

Next, after the gray-level input signal is received, the luminance regulation module 120 obtains a maximum value corresponding to each of the gray-levels in the gray-level input signal RGB<sub>D-ill</sub>, so as to form a maximum gray-level vector (step S530). According to the above mathematic equation of RGB<sub>D-ill</sub>, the luminance regulation module 120 obtains the maximum value of the elements in each column of the gray-level input signal RGB<sub>D-ill</sub>. Namely, the each of the elements within the maximum gray-level vector is formed by the maximum value of the elements in each column of the gray-level input signal RGB<sub>D-ill</sub>. In the present embodiment, the maximum gray-level vector is, for example, represented by V<sub>max</sub>=[V<sub>max\_0</sub> V<sub>max\_1</sub> . . . V<sub>max\_255</sub>], wherein element values are V<sub>max\_0</sub>=max{R<sub>in\_0</sub>, G<sub>in\_0</sub>, B<sub>in\_0</sub>}, V<sub>max\_1</sub>=max{R<sub>in\_1</sub>, G<sub>in\_1</sub>, B<sub>in\_1</sub>}, . . . , V<sub>max\_255</sub>=max{R<sub>in\_255</sub>, G<sub>in\_255</sub>, B<sub>in\_255</sub>}, and max{•} represents obtaining a maximum value.

Next, the luminance regulation module 120 standardizes the maximum gray-level vector V<sub>max</sub> (step S540), and the standardized maximum gray-level vector

$$V_{max} \text{ is } \overline{V_{max}} = \left[ \frac{V_{max_0}}{S} \quad \frac{V_{max_1}}{S} \quad \dots \quad \frac{V_{max_{L-1}}}{S} \right]$$

Wherein, S is a standardized parameter, and a value thereof is the maximum value in the elements of the maximum gray-level vector before the standardization. In other words, S=max{V<sub>max\_0</sub>, V<sub>max\_1</sub>, . . . , V<sub>max\_255</sub>}. According to the above mathematic equation, each of the element values in the standardized maximum gray-level vector V<sub>max</sub> is between 0-1. For simplicity's sake, the standardized maximum gray-level vector V<sub>max</sub> is represented by [V<sub>max\_0</sub> V<sub>max\_1</sub> . . . V<sub>max\_255</sub>].

Next, the luminance regulation module 120 calculates a gamma parameter power of each element within the standardized maximum gray-level vector V<sub>max</sub> (step S550), so as to obtain an exponent gray-level vector. Wherein, the gamma parameter is the parameter received in the step S510, and is represented by Gamma. The exponent gray-level vector is represented by V<sub>max</sub><sup>Gamma</sup>, and a value thereof is V<sub>max</sub><sup>Gamma</sup>=[(V<sub>max\_0</sub>)<sup>Gamma</sup> (V<sub>max\_1</sub>)<sup>Gamma</sup> . . . (V<sub>max\_255</sub>)<sup>Gamma</sup>].

Next, the luminance regulation module 120 respectively divides the elements within the exponent gray-level vector V<sub>max</sub><sup>Gamma</sup> by the corresponding elements of the maximum gray-level vector V<sub>max</sub>, so as to obtain a first luminance regulation scale (step S560). Wherein the first luminance regulation scale is represented by M, and a value thereof is

$$M = \left[ \frac{(V_{max_0})^{Gamma}}{V_{max_0}} \quad \frac{(V_{max_1})^{Gamma}}{V_{max_1}} \quad \dots \quad \frac{(V_{max_{255}})^{Gamma}}{V_{max_{255}}} \right]$$

Next, the luminance regulation module 120 regulates the first luminance regulation scale M into a second luminance regulation scale according to a strength parameter (step S570). Wherein, the strength parameter is a parameter obtained via the aforementioned regulation interface, and is represented by Strength, and a value thereof is between 0-1. The second luminance regulation scale is represented by α=[α<sub>0</sub> α<sub>1</sub> . . . α<sub>255</sub>], and a value thereof is α=(1-Strength)+M×Strength. In other words, each of the elements in the second luminance regulation scale α is

$$\alpha_i = (1 - \text{Strength}) + \left( \frac{(V_{max_i})^{Gamma}}{V_{max_i}} \right) \times \text{Strength}$$

wherein i is an integer between 0-255.

In the present embodiment, the strength parameter Strength is used for fine-tuning the luminance parameter, so that the luminance regulated by the luminance regulation module 120 is not only influenced by the gamma parameter Gamma. In other words, a regulation scale of the luminance regulated by the gamma parameter Gamma can be reduced according to the strength parameter Strength. If Strength=1, the luminance regulation scales M and α are the same, and the regulation scale of the luminance regulated by the gamma parameter Gamma is not reduced. If Strength=0, the second luminance regulation scale α=0, and now the luminance is totally not influenced by the gamma parameter Gamma. Namely, the luminance regulation module 120 does not regulate the luminance of the gray-level input signal RGB<sub>D-ill</sub>.

Finally, after the second luminance regulation scale α is obtained, the luminance regulation module 120 respectively multiplies the elements within the second luminance regulation scale α by the corresponding gray-levels of the gray-level input signal, so as to obtain a gray-level output signal (step S580). In detail, regarding the R coordinate direction in the color space, a set of the gray-levels of the gray-level input signal RGB<sub>D-ill</sub> in the R coordinate direction is represented by {R<sub>in\_0</sub>, R<sub>in\_1</sub>, . . . , R<sub>in\_255</sub>}, and a set of the gray-levels of the gray-level output signal in the R coordinate direction is represented by {R<sub>out\_0</sub>, R<sub>out\_1</sub>, . . . , R<sub>out\_255</sub>}, wherein R<sub>out\_0</sub>=α<sub>0</sub>×R<sub>in\_0</sub>, R<sub>out\_1</sub>=α<sub>1</sub>×R<sub>in\_1</sub>, . . . , R<sub>out\_255</sub>=α<sub>255</sub>×R<sub>in\_255</sub>. Similarly, in the step S580, sets of the gray-levels of



the gray-level output signal in the G and B coordinate direction are respectively represented by  $\{G_{out\_0}, G_{out\_1}, \dots, G_{out\_255}\}$  and  $\{B_{out\_0}, B_{out\_1}, \dots, B_{out\_255}\}$ , wherein  $G_{out\_i} = \alpha_i \times G_{in\_i}$ ,  $B_{out\_i} = \alpha_i \times B_{in\_i}$ , and  $i$  is integer between 0-255. The luminance regulation module 120 outputs the calculated gray-level output signal to the saturation regulation module 130.

Referring to FIG. 1 again, the saturation regulation module 130 for example, executes a saturation regulation method, and a flowchart thereof is shown in FIG. 6. In the following content, regulation of the color saturation is described in coordination with the saturation regulation method. First, the saturation regulation module 130 receives a color input signal (step S610). In the present embodiment, the color input signal received by the saturation regulation module 130 is, for example, the gray-level output signal output by the luminance regulation module 120. Therefore, according to the aforementioned operation of the luminance regulation module 120, it is known that the gray-level output signal contains the RGB three coordinate directions, and has a plurality of gray-levels (including  $\{R_{out\_0}, R_{out\_1}, \dots, R_{out\_255}\}$ ,  $\{G_{out\_0}, G_{out\_1}, \dots, G_{out\_255}\}$  and  $\{B_{out\_0}, B_{out\_1}, \dots, B_{out\_255}\}$ ) in each of the coordinate directions.

Since the saturation regulations performed by the saturation regulation module 130 for each of the gray-levels in the coordinate direction are similar, any gray-level in the R coordinate direction is taken as an example, and is represented by  $R_{in}$ . In other words, in the following embodiment, assuming the color input signal is  $R_{in}$ , and the saturation regulation module 130 only performs the saturation regulation to the color input signal  $R_{in}$ .

Next, the saturation regulation module 130 receives a saturation parameter (referred to as Sat), and regulates a special function into a regulation function according to the saturation parameter (step S620). Wherein, the special function is, for example, a one-to-one and onto function, and is represented by  $Y=F(X)$ . For simplicity's sake, the special function is, for example, a hyperbolic tangent function of a hyperbolic function, which is represented by  $Y=\tanh(X)$ , and a function figure thereof is shown in FIG. 7. The saturation function Sat is, for example, obtained via the aforementioned regulation interface, so that the user can regulate the color saturation through the saturation function Sat.

In the step S620, the saturation regulation module 130 regulates a curvature of the function  $Y=\tanh(X)$  according to the saturation function Sat, and the regulated regulation function is, for example, represented by  $Y=\tanh[(S_2 \times \text{Sat} + 1) \cdot X]$ , wherein  $S_2$  is a predetermined parameter. Here, if a multiplication of the predetermined parameter  $S_2$  and the saturation parameter Sat is a positive number, the curvature of the regulation parameter is then greater than that of the original special function, and the function figure of the regulation function is shown in FIG. 8.

Next the saturation regulation module 130 converts the color input signal  $R_{in}$  into  $r_{in}$  according to a translation parameter (step S630). Wherein, the translation parameter is represented by D, the converted color input signal is represented by  $r_{in}$ , and a relation of  $r_{in}$  and  $R_{in}$  is  $r_{in} = (R_{in} - D) / D$ , wherein D is a positive number. In the present embodiment, the color input signal  $R_{in}$  serves as a definition domain of the regulation function, and the step of converting the color input signal  $R_{in}$  into  $r_{in}$  is, for example, to perform coordinate conversion and translation to the regulation function. Therefore, if the regulation function is represented by  $Y=\tanh[(S_2 \times \text{Sat} + 1) \cdot R_{in}]$ , a function figure thereof is shown in FIG. 9.

Next, the saturation regulation module 130 calculates a function value corresponding to the converted color input

signal  $r_{in}$  (step S640), and outputs the function value corresponding to the  $r_{in}$  as a color output signal. Wherein, the color output signal is represented by  $h_r$ , and a value thereof is  $h_r = S_r \times \tanh[(S_2 \times \text{Sat} + 1) \cdot r_{in}]$ , wherein  $S_r$  is a scaling parameter used for linearly amplifying or reducing the function value corresponding to  $r_{in}$ , so that the value of the color output signal  $h_r$  can be within a designed range.

Next, the saturation regulation module 130 regulates the color output signal  $h_r$  into  $r_{out}$  according to a strength parameter (step S650). Wherein, the strength parameter is a parameter obtained via the aforementioned regulation interface, and is represented by Str, and a value thereof is between 0-1. The regulated color output signal  $h_r$  is represented by  $r_{out}$ , and a value thereof is  $r_{out} = (1 - \text{Str}) \times r_{in} + \text{Str} \times h_r$ . The strength parameter Str is similar to the strength parameter Strength of the luminance regulation module 120, and is used for further fine-tuning the saturation parameter, so that the luminance regulated by the saturation regulation module 130 is not only influenced by the saturation parameter Sat.

Finally, the saturation regulation module 130 converts the regulated color output signal  $r_{out}$  into  $R_{out}$  (step S660). Wherein,  $R_{out}$  represents the converted color output signal, and a relation of  $r_{out}$  and  $R_{out}$  is  $R_{out} = r_{out} \times D + D$ , wherein D is the translation parameter utilized in the step S630. Since in the step S630, coordinate conversion and coordinate translation have been performed by the saturation regulation module 130, after the color output signal  $r_{out}$  is calculated, the saturation regulation module 130 has to restore the coordinates according to the original translation parameter D in the step S660, so as to obtain an actual value of the color output signal  $R_{out}$ .

Moreover, though any gray-level in the R coordinate direction is taken as an example, since saturation degree regulations of a plurality of the gray-levels ( $\{R_{out\_0}, R_{out\_1}, \dots, R_{out\_255}\}$ ,  $\{G_{out\_0}, G_{out\_1}, \dots, G_{out\_255}\}$  and  $\{B_{out\_0}, B_{out\_1}, \dots, B_{out\_255}\}$ ) in each of the coordinate directions are similar, a corresponding color output signal  $R_{out}$  can be found from each of the gray-levels in the RGB three coordinate directions. It should be noted that since value ranges of the input gray-levels for the coordinate directions are different, or the saturation degrees to be regulated are different, the scaling parameter  $S_r$ , the translation parameter D or the predetermined parameter  $S_2$  can be varied according to different coordinate directions.

According to the aforementioned operations of the saturation modulation module 130, it is known that in the present embodiment, an input/output relation is obtained according to the corresponding relation of the definition domain and the value domain of the special function. In other words, during regulation of the color saturation, the saturation degree of the color output signal can be directly regulated by just regulating the special function, and finding the input/output relation by looking up a table is unnecessary. Moreover, in the present embodiment, the special function is the hyperbolic tangent function, though those skilled in the art should understand that the special function can also be a hyperbolic cosine function, a hyperbolic sine function or other types of function.

Referring to FIG. 1 again, after the color test pattern TP is regulated by the color distribution regulation module 110, the luminance regulation module 120 and the saturation regulation module 130, the color temperature, luminance and saturation thereof are all regulated according to the parameters set by the user. Finally, the processing module 140 calculates the gamma ramps according to the regulated color test sample (i.e. the color output signal  $R_{out}$  out corresponding to each of the gray-levels, that is output by the saturation modulation

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module). After the processing module 140 obtains the gamma ramps, the gamma ramps can be stored in a display card or a display chip of a computer system, so that the display card can regulate a signal output to a display device according to the obtained gamma ramps. In other words, images displayed by the display device may have a better color hue without executing a color enrichment software by the computer system.

The target display model unit 222 of the color distribution regulation module 110 converts the color test pattern TP from the R-G-B color space to the X-Y-Z color space. Regarding a current image processing technique, the target display model unit 222 includes a plurality of one dimension look-up tables (1D-LUT) 1010-1030 and a matrix calculation unit 1050 shown as FIG. 10. The aforementioned color test pattern TP is grouped into data  $TP_R$  of the R coordinate direction, data  $TP_G$  of the G coordinate direction and data  $TP_B$  of the B coordinate direction. The matrix calculation unit 1050 includes a target display model, for example, the aforementioned matrix  $M_T$ . Data corresponding to the data  $TP_R$ ,  $TP_G$  and  $TP_B$  of the three coordinate directions of the color test pattern are respectively found by the 1-D LUTs 1010-1030, and the data output from the 1-D LUTs 1010-1030 is multiplied by the matrix  $M_T$  via the matrix calculation unit 1050, so as to be converted to the X-Y-Z color space.

Similarly, the current display model unit 226 includes an anti-matrix operation unit 1110 and a plurality of one dimension inversion look-up tables (1D-ILUT) 1120-1140 shown in FIG. 11. The color test pattern are grouped into data  $X_{D-ref}$  of the X coordinate direction, data  $Y_{D-ref}$  of the G coordinate direction and data  $Z_{D-ref}$  of the B coordinate direction. The anti-matrix operation unit 1110 includes a current display model, for example, the aforementioned matrix  $M_C$ . After the data  $X_{D-ref}$ ,  $Y_{D-ref}$  and  $Z_{D-ref}$  of the three coordinate directions of the color test pattern are multiplied by the anti-matrix  $M_C^{-1}$  of the matrix  $M_C$  via the anti-matrix operation unit 1110, the data is converted to the R-G-B color space. Then, the corresponding data are found by the 1D-ILUTs 1120-1140.

According to the above embodiment, according to FIGS. 1-2 and FIGS. 10-11, the color regulation system can be illustrated in FIG. 12. Referring to FIG. 12, the color regulation system 1200 includes a receiving module 210, a target display model unit 222, a converting unit 224, a current display model unit 226, a luminance regulation module 120, a mapping module 1210, a saturation regulation module 130 and a processing module 140. The components within the color regulation system 1200 are similar to that shown in FIGS. 1-2 and FIGS. 10-11, while the color regulation system 1200 further includes a mapping module 1210, which is used for evenly distributing the output of the luminance regulation module 120 to a predetermined range.

In the above embodiment, though the processing module 140 obtains the gamma ramps by calculating the color test pattern regulated by the aforementioned units, those skilled in the art should understand that the spirit of the present invention lies in how to regulate the color features of the display device, and is not limited to the case that the gamma ramps is obtained based on calculation.

In summary, the present invention has at least the following advantages:

1. During regulation of the color features, a characteristic of the current display itself is taken into consideration, so that the display device can maintain a maximum color gamut range under different color temperature parameters. There-

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fore, after the regulations of the color features are accomplished, the color enrichment effect can be achieved.

2. Since the gamma ramps obtained based on the color regulation can be applied to the current display card or the display chip, so that the color hue of the display device can be improved without an extra hardware cost of the computer system. Moreover, the display card can also directly regulate the signal output to the display device according to the obtained gamma ramps, so that increase of a calculation burden of the CPU can be avoided.

3. The input/output relation is obtained according to the corresponding relation of the definition domain and the value domain of the special function. In other words, during regulation of the color saturation degree, the saturation of the color output signal can be directly regulated by just regulating the curvature of the special function, and finding the input/output relation by looking up a table is unnecessary.

It will be apparent to those skilled in the art that various modifications and variations can be made to the structure of the present invention without departing from the scope or spirit of the invention. In view of the foregoing, it is intended that the present invention cover modifications and variations of this invention provided they fall within the scope of the following claims and their equivalents.

What is claimed is:

1. A method for regulating luminance, comprising:

providing a gamma parameter;

receiving a gray-level input signal, wherein the gray-level input signal belongs to a color space having a plurality of coordinate directions, the gray-level input signal is divided into a plurality of gray-levels in each of the coordinate directions of the color space;

obtaining a maximum value corresponding to each of the gray-levels in the coordinate directions, so as to form a maximum gray-level vector;

setting the gamma parameter as a power of each of a plurality of elements within the maximum gray-level vector, so as to obtain a first luminance regulation scale; and

regulating the gray-level input signal according to the first luminance regulation scale to obtain a gray-level output signal.

2. The method for regulating luminance as claimed in claim 1, wherein a number of the gray-levels is represented by  $L$ , the maximum gray-level vector is represented by  $V_{max} = [V_{max_0} V_{max_1} \dots V_{max_{L-1}}]$ , and the gamma parameter is represented by Gamma, wherein the step of setting the gamma parameter as the power of each of the elements within the maximum gray-level vector obtain the first luminance regulation scale comprises:

calculating a gamma parameter Gamma power of each of the elements within the maximum gray-level  $V_{max}$  to obtain an exponent gray-level vector, which is represented by  $V_{max}^{Gamma}$ , and a value thereof is  $V_{max}^{Gamma} = [(V_{max_0})^{Gamma} (V_{max_1})^{Gamma} \dots (V_{max_{L-1}})^{Gamma}]$ ; and

respectively dividing elements within the exponent gray-level vector  $V_{max}^{Gamma}$  by the corresponding elements within the maximum gray-level vector  $V_{max}$  to obtain the first luminance regulation scale, which is represented by  $M$ , and

$$M = \left[ \frac{(V_{max\_0})^{Gamma}}{V_{max\_0}} \frac{(V_{max\_1})^{Gamma}}{V_{max\_1}} \dots \frac{(V_{max\_L-1})^{Gamma}}{V_{max\_L-1}} \right]$$

3. The method for regulating luminance as claimed in claim 2, wherein before the step of regulating the gray-level input signal according to the first luminance regulation scale, the method further comprises:

providing a strength parameter represented by Strength; and

regulating the first luminance regulation scale M into a second luminance regulation scale according to the strength parameter Strength, wherein the second luminance regulation scale is represented by  $\alpha$ , and a value thereof is  $\alpha = (1 - \text{Strength}) + M \times \text{Strength}$ .

4. The method for regulating luminance as claimed in claim 3 further comprising:

obtaining the strength parameter Strength via a regulation interface, wherein a value of the strength parameter Strength is between 0-1.

5. The method for regulating luminance as claimed in claim 3, wherein the coordinate directions of the color space comprise at least a R coordinate direction, a set of gray-levels of the gray-level input signal in the R coordinate direction is represented by  $\{R_{in\_0}, R_{in\_1}, \dots, R_{in\_L-1}\}$ , and the elements within the second luminance regulation scale  $\alpha$  are represented by  $\alpha = [\alpha_0 \alpha_1 \dots \alpha_{L-1}]$ , the step of regulating the gray-level input signal according to the first luminance regulation scale to obtain the gray-level output signal comprises:

respectively multiplying the elements within the second luminance regulation scale  $\alpha$  by the gray-levels of the gray-level input signal in the R coordinate direction to obtain the gray-levels of the gray-level output signal in the R coordinate direction,

wherein a set of the gray-levels of the gray-level output signal in the R coordinate direction is represented by  $\{R_{out\_0}, R_{out\_1}, \dots, R_{out\_L-1}\}$ , and a value thereof is respectively  $R_{out\_0} = \alpha_0 \times R_{in\_0}$ ,  $R_{out\_1} = \alpha_1 \times R_{in\_1}$ ,  $\dots$ ,  $R_{out\_L-1} = \alpha_{L-1} \times R_{in\_L-1}$ .

6. The method for regulating luminance as claimed in claim 1, wherein a number of the gray-levels is represented by L, and the maximum gray-level vector is represented by  $V_{max} = [V_{max\_0} V_{max\_1} \dots V_{max\_L-1}]$ , the step of forming the maximum gray-level vector comprising:

finding a maximum value of the elements within the maximum gray-level vector to serve as a standardized parameter S; and

respectively dividing the elements within the maximum gray-level vector by the standardized parameter S to standardize the maximum gray-level vector as

$$\frac{V_{max}}{S} = \left[ \frac{V_{max\_0}}{S} \frac{V_{max\_1}}{S} \dots \frac{V_{max\_L-1}}{S} \right]$$

7. The method for regulating luminance as claimed in claim 1 further comprising:

obtaining the gamma parameter through a regulation interface.

8. A luminance regulation module, for receiving a gray-level input signal, to regulate luminance of the gray-level input signal through a gamma parameter, wherein the gray-level input signal belongs to a color space having a plurality of coordinate directions, and the gray-level input signal is divided into a plurality of gray-levels in each of the coordinate directions of the color space and characterized by:

obtaining a maximum value corresponding to each of the gray-levels in the coordinate directions, so as to form a maximum gray-level vector, and setting the gamma parameter as a power of each of a plurality of elements within the maximum gray-level vector, so as to obtain a first luminance regulation scale, and regulating the gray-level input signal according to the first luminance regulation scale to obtain a gray-level output signal.

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